Hardware Interchange Format

https://github.com/masc-ucsc/hif

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Motivation

- Many open-source hardware tools and compilers exist
- It would be useful to interchange between all of them
- There are commonalities among them
 - IRs use Trees/Netlists

The Hardware Interchange Format

- Common API
- Serialize/Deserialize hardware IRs
- Fast
- Efficient

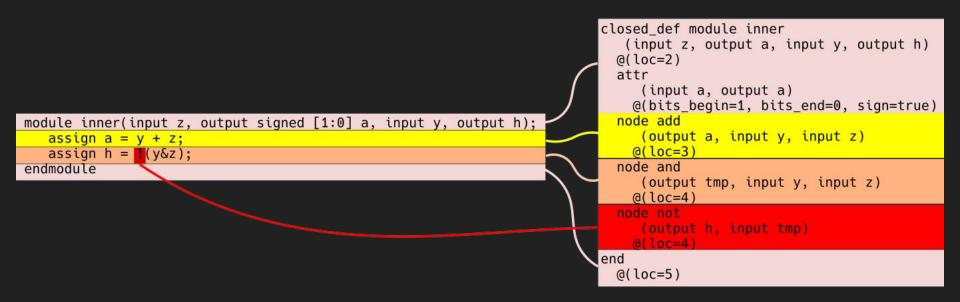
• Standardized

- Implemented to be a common Library
- Uses C++ 17 standard

Data Format

- Comprises of statements of different types
 - Stores graph and tree properties common in IRs
- Each statement
 - Has a class (extendable to custom classes per compiler)
 - Generic Fields (Type, I/O, etc.)
 - Optional Fields (Specific to languages)

HIF Example



Binary Encoding

- Efficient encoding in binary files
- Stores data in two sets of files for efficient access
 - Identifiers:
 - Alphanumeric constant with support for multiple languages
 - Statements:
 - Structured encoding using statement type

Results

Ν	Μ	Write (s)	Read (s)	ID File	ST File
1 M	1 M	0.42	0.17	13.9 MB	23.8 MB
5M	1 M	2.47	0.85	21.8 MB	119.2 MB
5M	5M	2.62	0.92	69.3 MB	119.2 MB
10M	1 M	4.49	1.76	21.9 MB	238.4 MB
10M	5M	5.34	1.87	94.9 MB	238.4 MB
10 M	10M	5.42	1.88	138.8 MB	238.4 MB
1 M	1	0.25	0.14	52 B	10.9 MB
5M	1	1.27	0.67	52 B	52.5 MB
10M	1	2.37	1.34	52 B	104.9 MB

Results

Design	Modules	Source	Target	Time (ms)	Speedup
	336	LNAST	lntxt	100.1	1.00
		LNAST	HIF	66.9	1.50
Snxn100k		lntxt	LNAST	82.3	1.00
		FIRRTL	LNAST	80.6	1.02
-		HIF	LNAST	62.1	1.33
	3308	LNAST	lntxt	1093	1.00
		LNAST	HIF	819	1.33
Snxn1000k		lntxt	LNAST	919	1.00
		FIRRTL	LNAST	932	0.98
		HIF	LNAST	534	1.72

Conclusions

Available at https://github.com/masc-ucsc/hif

Used by ALIVEHD High level and low level IRs

Several tasks/tools can be build/leverage it

Thanks,